Samurai

- 1. Form a large circle, with you standing in the centre.
- 2. Introduce yourself as the Master Samurai, brandishing your sword (pool noodle.)
- 3. Announce that your objective is to eliminate everyone in the circle, while your group's task is to stay in the game as long as possible.
- 4. Explain that when you swish your sword very high (head-height,) those in front of its arc (parallel to ground) should bend down immediately.
- 5. When you swish your sword very low (knee-height,) those in front of its arc (parallel to ground) should jump off the ground immediately.
- 6. If a member of the circle does not react quickly enough, they are eliminated and will be invited to sit down where they stood.
- 7. The Samurai will continue to swish their sword over the course of a minute or two, aiming to eliminate as many if not all of the group.
- 8. When one last person remains, they are invited to become the next Samurai.
- 9. Everyone returns to standing in the circle, and the next round commences.
- 10. Play several rounds, involving multiple Samurais, over 10 to 15 minutes, or try a variation.



