## EQUIPMENT:

Place markers
NUMBER OF PLAYERS: 10+
TIME: 10 MINUTES +


## EXPLAIN

1 Players spread out standing 6 feet away from each other.
2 The leader calls out controls that you would find on a video camera (play, stop, rewind, fast forward).

3 Each control has a related activity that players have to perform.

- Play - walk around
- Rewind - walk backward
- Pause - jump
- Fast forward - run
- Stop - freeze
- Slow-motion - slow movement

4 If a player messes up, he or she does five jumping jacks, then rejoins the game.

