

Around the World

1. To begin, present a few rounds of Your Add to warm-up your group.

Your Add:

- Form into pairs facing each other.
 - One partner begins by calling “SET” which will cause both partners to place their hands behind their backs and extend a certain number of fingers on one or both hands.
 - When ready, the other partner will call “GO” causing both people to thrust their hands forward so that all four hands can be seen.
 - The first person to call out the correct sum of all extended fingers, wins that round.
 - Play several rounds, then swap partners.
2. Within a large, open playing space, designate three or four areas as belonging to well-known cities or countries of the world, eg New York, Tokyo, Sydney, etc. (get names of places from participants)
 3. Ask each person to stand in the area belonging to that city or country that they’d like to visit the most.
 4. Each person aims to travel to each of the designated cities/countries in a clockwise direction as often as possible within two minutes.
 5. To move from one city/country to the next, a person must win a quick game of Your Add involving any person standing in the same area.
 6. The ‘winner’ is permitted to advance clockwise to the next city, while the ‘loser’ will remain in the same area and engage a new, random person in a new round of Your Add.
 7. The person who completes the most number of rotations (of all areas) within the allotted time is declared the winner.

