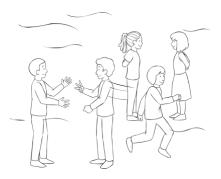
Around the World

1. To begin, present a few rounds of Your Add to warm-up your group.

Your Add:

- Form into pairs facing each other.



- One partner begins by calling "SET" which will cause both partners to place their hands behind their backs and extend a certain number of fingers on one or both hands.

- When ready, the other partner will call "GO" causing both people to thrust their hands forward so that all four hands can be seen.

- The first person to call out the correct sum of all extended fingers, wins that round.
- Play several rounds, then swap partners.
- 2. Within a large, open playing space, designate three or four areas as belonging to well-known cities or countries of the world, eg New York, Tokyo, Sydney, etc. (get names of places from participants)
- 3. Ask each person to stand in the area belonging to that city or country that they'd like to visit the most.
- 4. Each person aims to travel to each of the designated cities/countries in a clockwise direction as often as possible within two minutes.
- 5. To move from one city/country to the next, a person must win a quick game of Your Add involving any person standing in the same area.
- 6. The 'winner' is permitted to advance clockwise to the next city, while the 'loser' will remain in the same area and engage a new, random person in a new round of Your Add.
- 7. The person who completes the most number of rotations (of all areas) within the allotted time is declared the winner.

